

MOBRA Meeting Minutes January 2008

- **Introduction**
- **Attendees**
 1. Buddy Brownstein, Scott Stein, Zach Stein, Dave Ploch, Morgan Bearden, Mike Pratl, Jeff Kloha, Patrick Hawley, Mike Weiss.
- **Officer reports-** Dave Ploch.
 1. **Treasurer: General Fund:** \$11412.82, **Velodrome:** \$2294.93
 2. Paid for Junior Development Fund.
 3. Paid for banquet.
 4. Paid for LA Meeting.
- **Secretary**
 1. Activity on website.
 2. Calendar is up.
 1. Working on downloadable.
- **Zach Stein-** Junior program.
- **Missouri State Championship Jersey Status**
 1. Here- need to be distributed. Ongoing.
 2. Check on balance. Did Big Shark pay?
 3. Redo order with Giordana.
 4. Solicit redesigns- MO State Jersey.
- **Website**
 1. Interface for racing schedule-
 1. Email webmaster@mobra.org for changes.
 2. Results. With permit #- can link to USAC.
 1. Permits numbers need to be entered into database.
 2. Promoters need to upload results to USAC.
- **BMX-**
 1. **Motion:** If local ABA BMX parks are willing to partner with USAC we will support Sending an Official to clinic. Passed.
- **Membership**
 1. USAC Checks have been received.
- **Track Discussion.**
- **Time Trial Series.**
 1. Solicit location.
- **2008 Preliminary Calendar**
 1. Call for Calendar dates.
 2. Solicit on MOBRA.org.
- **2008 Goals**
 1. All MOBRA/MOBAR races will have results entered into the USAC database.
 2. Improve result entering system.
 3. Improve race registration process.
- **Equipment Updates**
 1. Trailer.
 1. Action Item- find out 501c3 status.
 2. Timing Chips.
 1. Failure to return borrowed equipment from promoter (chips, neutral wheels,etc) may result in suspension. (Use USAC language).
- **Junior Development**
 1. Developing
- **Tour of Missouri**
- **New Biz.**
 1. Officer Responsibilities
 2. Media liason:
 1. Submit Calendars
 2. PR Updates
 3. Track Clinics

8. BAA Competition Changes:

9. Increase participation.

10. Annual Meeting.

11. Open letter from President encouraging participation.

- **Old Biz**
- **Adjourn**